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CM - COST MODEL AND METHODOLOGY

The Cost Models are the underlying methodology and equations that relate the final cost of a part to the different operations and goods used in that part.

CM.1 COST TABLES

CM.1.1 Table List

All costs in the Cost Report must come from the standardized Cost Tables:

- Materials
- Processes
- Process Multipliers
- Fasteners
- Tooling

CM.1.2 Bases

- a. All Cost Tables are presented using metric units. The tables do not differentiate between parts designed in metric and US systems of measure.
- b. The tables represent cost based on specific parameters.
 - Most items have a cost expressed as a function of one parameter
 - When more than one parameter is necessary, additional categories are listed
- c. Certain types of parts are supplier specific and other types are generic, as specified in the table entry
- d. The comment section for each Material, Process or Fastener may refer to the specific part by actual local designation.

Example - a 6.35mm bolt is cost but the comments would say "1/4 inch A-arm bolt"

CM.2 PROCESS MULTIPLIERS

Process Multipliers are used to modify the standard costs of different operations to account for material and geometric differences in the part.

For every process included in the Cost Report:

- a. Check the list of Process Multipliers to determine if any apply
- b. Include any applicable Process Multipliers with the cost

CD - COST DOCUMENTATION

CD.1 COST REPORT

Supporting Information in the Cost Report may consist of:

- a. Vehicle Views
- b. Assemblies
- c. Individual Part Drawings
- d. Electrical Schematics
- e. Photos

CS - COST REPORT SPECIFIC ITEMS

CS.1 DRIVETRAIN – COMBUSTION VEHICLE

CS.1.1 Engine Cost

Engine cost includes:

- Transmission - whether integral or not by design
- Components used to transmit power between engine and transmission
- All components necessary to run including spark plugs, coils, wires, oil filter, etc.
- Fully internal engine changes

CS.1.2 Separate Combustion Drivetrain Items

- a. The following parts of the Drivetrain cost must be included separately:
 - Air induction and fuel system components
 - Any driveline component downstream of the transmission output gear/shaft
 - Custom parts such as dry sump pans, PCV changes, etc.
- b. If covers or other parts are removed, disassembly labor must be included in labor cost

CS.2 DRIVETRAIN – ELECTRIC VEHICLE

CS.2.1 High Voltage Motor Cost

High Voltage motor cost includes:

- Transmission - whether integral or not by design
- Fully internal motor changes

CS.2.2 Separate Electric Drivetrain Items

- a. The following parts of the Drivetrain cost must be included separately:
 - Motor Control Unit
 - Battery Management System
 - High Voltage Battery
 - Any driveline component downstream of the transmission output gear/shaft
- b. If covers or other parts are removed, disassembly labor must be included in labor cost

CS.3 TIRES AND WHEELS

- a. The tires and wheels that are declared as Dry tires must be Included in the Cost Report
- b. Wet tires and wheels are not included in the Cost Report

CS.4 DATA ACQUISITION SYSTEMS

- a. Data acquisition systems must be costed. This includes display screens, control modules, wiring and all sensors.
- b. Data logger control modules that are “standalone” data acquisition systems (a device that passively logs data) are to be included at \$0.
To be “standalone”, a system must be removable without compromising any vehicle functionality.
- c. Systems offering additional functionality have to have this functionality (such as a driver display) included, whether it is used or not.

CS.5 FINISHES

- a. Any finishes (paint, polish, etc) that are only used to beautify are not costed
- b. Preservative finishes intended to protect the appearance or function of a part for an extended period of time must be costed

CS.6 EXCLUDED ITEMS

Items that do not need to be included in the Cost Report, if installed:

- An onboard fire suppression system
- Transponders, video and/or radio system(s)

CR - COST REPORT IMPLEMENTATION

CR.1 MATERIALS

CR.1.1 Definitions

- a. **Raw Material** - the stocks used to produce parts from scratch, such as billet steel for machining or aluminum ingot for casting.
- b. **Gross Weight** - the weight of the raw material, including all machining stock
- c. **Net Weight** - the weight of the finish machined part

CR.1.2 Bases

- a. Bar, sheet and tube stock are purchased using Raw Material costs.
- b. Material costs are based on part Gross Weight.

Example - a steel hub is machined from solid bar. The interior is removed by boring. The cost of the bar must include this interior material.

- c. Raw materials are normally cost by volume. A cost by weight is also given using a density listed in the tables.
- d. Any parts that are weighed at competition to confirm cost will use the table density when calculating cost.

CR.2 MAKE VERSUS BUY

CR.2.1 Made or Bought

Every part may be classified as Made or Bought.

- This designation does not necessarily refer to whether a team actually purchased or fabricated a part but defines how the part must be cost from the Cost Tables.
- The Made versus Bought designation enables certain parts to be simplified to a relatively few number of entries.

Example - most steering racks are bought but then significantly modified. Steering racks are designated Made parts so even teams that purchase them and make no modifications must cost them as if they had made them starting with raw materials.

CR.2.2 Made Parts

Made (or manufactured) Parts must be cost as if the company manufacturing the vehicle was going to make the part internally. That is by purchasing raw materials and processing them into a finished product.

- Parts that must be Made do not appear explicitly in the Cost Tables or appear with a "Cost as Made" option.

CR.2.3 Bought Parts

Bought Parts must be cost as if the company manufacturing the vehicle was going to outsource the fabrication of that part. These parts would be received by the vehicle manufacturer in a relatively finished state (see the particular table entry comments field for specific information).

- Teams costing Bought parts as Made parts will be penalized

CR.2.4 Made Parts Listed as Bought

CR.2.4.1 If a team genuinely Makes a part which is listed in the Cost Table as a Bought part, they may alternatively cost it as a Made part only if a place holder entry is listed in the Cost Tables enabling them to do so.

Example - in the category of dampers a “student built” entry is included. The team must create a new component named “Damper, Student built” and cost the damper they actually designed and built.

CR.2.4.2 Any part which is normally purchased that is optionally shown as a Made part must have supporting documentation submitted to prove team manufacture.

Documentation may include engineering drawings, pictures of machining, etc.

CR.3 ASSEMBLY LABOR

CR.3.1 Mass

The mass of the part influences the time and effort it takes the operator to assemble the part to the assembly or vehicle.

- The actual part mass must be equal to or less than the value selected.

Example - a 300 g part would have an assembly labor category of 1 kg

CR.3.2 Interfaces

Each interface a part has with surrounding parts must be costed

CR.3.3 Fit Type

The ease with which a part can be assembled is described by the fit. There are three categories of fits:

- Loose** – the part assembles with no force. Examples include a quick release steering wheel onto the steering shaft and a bracket bolted to a monocoque.
- Line on Line** – the part is designed to have a close fit to the surrounding parts and some buildup of force is required to get the part started. Examples include a rod end inserted between two tabs in double shear and a splined axle shaft into the differential gear.
- Interference** – significant force is required to insert the part and mechanical assistance may be necessary. Examples include a rubber hose onto a barbed fitting and a ball bearing into a bore.

CR.4 MACHINING

CR.4.1 Machining Basis

Costs for machining operations are based on the volume of material removed.

All processes require a minimum of 1 mm (approx 0.040 in) of machining stock to be removed from each surface of the part with machining, regardless of the actual amount removed.

CR.4.2 Machining Type

The actual machine used, whether mill, lathe or otherwise, is the same unless a specific line item is included for that machine, such as gear hob.

CR.4.3 Process Multiplier

The Process Multiplier for the material must also be used to calculate the total process cost of the operation.

- a. If a Process Multiplier is required, it will be listed in the Processes table in the column labeled 'Process Multiplier Type'
- b. If the column is blank for a process, no Process Multiplier is required.

CR.4.4 Machining Stock

When costing the raw materials that go into making machined parts the machine stock must be included in the purchased material mass, even though this material is machined away to produce the final part.

Example - an upright bore is machined into a piece of billet aluminum. The interior material that is milled away must be included in the billet mass and hence cost. The same feature machined into a casting need only include 1 mm of machine stock of the machined away material

CR.4.5 Fixturing

Machining requires labor operations to account for the time it takes an operator to fixture the part onto the machine.

CR.4.5.1 Every machined part requires at least a 'Machining Setup, Install and Remove' operation.

This is the time it takes to pick up the work piece, fixture on the machine, and remove it when the machining is complete.

CR.4.5.2 For a part that requires an intermediate change in position, such as to machine the back of the part which would not be accessible in a single fixturing setup, the labor step of 'Machining Setup, Change' is also required.

Example - an upright that requires three different orientations on a mill to fully machine would require two of the 'Machining Setup, Change' and the 'Machining Setup, Install and Remove' labor operations.

CR.4.6 Fixturing – Special Case

It may be possible to fixture a work piece of raw material and machine more than one part out of it.

- a. Fixturing for this case may be distributed among the quantity of resulting parts that could reasonably be handled as one part by one single operator.
- b. This assumption must be clearly noted in the Cost Report, with enough details for the Cost Judges to verify the part geometry is appropriate for the machine being used.

Example - a self-feeding lathe could machine 10 suspension inserts out of a single piece of bar stock. These 10 pieces are small enough to be handled together. In this case the quantity of the 'Machining Setup, Install and Remove' may be set to 0.1. This represents the 10 parts that can be machined per setup.

CR.5 TOOLING & FIXTURING

CR.5.1 Tooling Basis

Tooling is necessary when certain processes are used. These processes are identified in the Cost Tables where the Tooling required will be indicated.

Use the Tooling costs from the Tooling Table. These Tooling costs:

- Are generalized to assume a design with a lifespan of the Production Volume Factor
- Already include any material or process to build the tooling itself

CR.5.2 Tooling Types

Sometimes several types of Tooling are available for the same process. Each has a description and an associated process with which it can be used.

- If a process has more than one Tooling type associated with it the team must use the Tooling that is closest to the actual Tooling used in their prototype vehicle construction.

CR.5.3 Tooling Cost

CR.5.3.1 Production Volume Factor

The Production Volume Factor (PVF) represents the ability of the Tooling to produce parts in volume production.

After calculating the total Tooling Cost for a part, the cost must be divided by the PVF before being included in the Cost Report.

Production Volume Factor (PVF) = All parts not otherwise listed: 3000
 Composite Monocoque (composite tub): 120

CR.5.3.2 Part Tooling Cost

The following equation is used to calculate the Tooling cost to be included for each part:

$$\text{Part Tooling Cost} = \frac{\text{Table Tooling Cost}}{\text{PVF} * \text{Number of Parts Using Exact Tooling}}$$

The Tooling Cost is to be included with the appropriate part on the BOM, not a separate section.

a. **Example** - Aluminum upright, cast using a 2 piece sand core package

- Total table price is \$5000 + \$5000 = \$10000
- The casting is designed to be used for both the left and right hand rear corners.
- Calculating the Part Tooling Cost gives:

$$\text{Part Tooling Cost} = \$10000 / (3000 * 2) = \$1.67 \text{ per upright}$$
- The \$1.67 must be included as a line item on the Costed Bill of Material for each Upright.

b. **Example** - Manufacturing a composite monocoque

- The tub is constructed by building the top and bottom separately and bonding them together
- Both the top and bottom use a two piece composite tool and the cost of all four tools is \$45000

- The PVF for tub tooling is only 120 because of the amount of time required to construct each tub so the tub Part Tooling Cost is:

$$\text{Part Tooling Cost} = \$45000 / (120 * 1) = \$375$$

CR.6 FASTENER INSTALLATION

CR.6.1 Installation Basis

The cost to tighten or loosen Fasteners is based on:

- The tool (or motion) needed to turn it
- The diameter and length of the Fastener
- Whether the Fastener requires a secondary tool for reacting the torque (such as a wrench on a nut)

CR.6.2 Installation Types

CR.6.2.1 Hand

No tool is necessary for tightening, such as quick release fasteners or hand tightened nuts

- a. Loose operations are those accomplished by using the fingers of the hand.
- b. If the entire hand is moving to rotate the fastener the tight category should be used.

CR.6.2.2 Screwdriver

A tool that can be held in the hand and turned with the wrist.

Any type of bit can be fitted such as straight, Philips, Torx, etc.

CR.6.2.3 Wrench

An open end or box wrench or similar tool requiring motion of the hand.

After a turn the wrench may have to be removed and repositioned for the next turn.

CR.6.2.4 Ratchet

A tool with internal clutch that allows the hand to be moved and returned to the starting position without removal of the tool.

Compatible with any bolt head style such as 6 point hex, 12 point hex, Torx or other.

CR.6.2.5 Power Tool

An electric, pneumatic or other power assisted tool for running down fasteners.

To qualify for power tool use, a Fastener must meet the following requirements:

- a. A socket of the size needed to drive the fastener must fit in the fully secured position
- b. An extension may be used to fit the power tool but it may not exceed 0.35 m in length.
- c. One power tool must fit onto the socket.
 - Any power tool may be used. There are no restrictions on size or shape.
 - Teams should bring the actual power tool with them to the discussion at the Competition along with sockets and extensions, if applicable, and be prepared to prove that the tool has access to each fastener that used the power tool cost.

CR.6.2.6 Reaction Tool

Where the Fastener is not being attached into the part but requires a nut or other separate threaded piece, a reaction tool will be required.

This will appear as a separate line item and should appear whenever a nut is used on a bolt.

CR.7 COMPOSITES

CR.7.1 Composite Manufacturing

CR.7.1.1 Lamination

Used to build the laminate one ply at a time.

A ply is a single layer of the laminate consisting of a single sheet of material, regardless of material or thickness. A ply may consist of woven carbon, unidirectional glass, adhesive film or honeycomb core, for example.

CR.7.1.2 Resin Application

Used to apply resin to non prepreg materials.

CR.7.1.3 Curing Operations

Used to take a laminate and convert it to a finished composite structure.

- a. All curing operations include vacuum bagging, peel ply, breather cloth and other consumable materials and labor
- b. Costs also include part removal from the mold
- c. Curing operations require tooling

CR.7.1.4 Cure Types

- a. **Room Temperature** – ambient temperature curing resin systems at one atmosphere of external pressure or less
- b. **Oven** – increased temperature cure cycles for composites at one atmosphere of external pressure or less
- c. **Autoclave** – high temperature and pressure composites curing

CR.7.2 Composite Material Cost

CR.7.2.1 Fiber and Resin

The composite material must be the cost of both the fiber and resin together. This is true for both prepreg and dry fiber systems and is further stated in the Materials Table.

CR.7.2.2 Hybrid Weaves

- a. If hybrid weaves are used the cost should reflect the ratio of the materials in the ply.

Example - a 50% carbon fiber, 50% glass woven ply may use the average cost of the carbon and glass materials.

- b. If the actual fiber ratio is not used, then the cost of the ply must be the cost of the highest cost material present.

CR.7.3 Composite Mass**CR.7.3.1 Mass Comparison**

- a. When costing composite materials, the total mass of the part in the Cost Report must match the actual mass of the part as presented on the vehicle for Cost Judging.
- b. The mass of each ply may be adjusted to make the finished part mass match the Cost Report.
- c. Parts may be weighed during the event. The Cost Report mass must be equal to or greater than the actual mass of the part

CR.7.3.2 Mass Includes the Finish

Actual mass of the Part includes clear coat, paint and other finishes.

The paint and finish mass is included to eliminate questions about how much weight the paint (or clear coat) has added.

The cost of the paint and paint application is not included if it is solely for cosmetic purposes but the mass of paint must be included in the composite cost.

CR.8 ELECTRONICS AND WIRING

The wiring harness is cost as a number of connectors of a certain style, each interconnected by a number of wires of a certain type.

CR.8.1 Low Voltage Wiring Types

The Low Voltage wiring harness contains two wiring types.

- a. **Signal and Control** – Input/Output in the control system such as wheel speed, mass airflow or the position of a driver toggle switch.
- b. **Power** – Wires carrying current for vehicle distribution or actuators. These include but are not limited to vehicle power from the Low Voltage battery, engine starter, solenoids, motors

CR.8.2 High Voltage Wiring Types

Wiring used in High Voltage applications is costed as:

- a. **High Voltage Power** – All wire 12 mm² or larger
- b. **High Voltage Signal** – All wire smaller than 12 mm²

Costing High Voltage wiring as types listed in CR.8.1 will be penalized

CR.8.3 Wiring Harness Manufacturing

Wiring Harness assembly processes appear in the “Electrical” section of the Processes Catalog. Include the following process categories with each piece of the wiring harness:

CR.8.3.1 Preparation

Preparation processes include cutting, stripping, laying, and tinning wire.

CR.8.3.2 Connection

Connection processes include installing wires into connectors via soldering or crimping, or attaching wire to rings or solder points.

The number of connections should match the number of wire ends prepared in the previous step.

CR.8.3.3 Bundle Processing

Bundle processes include installation into tubes, sleeving, lacing, shrink tube, taping, tie wrapping, and/or dressing.

Each bundle must Include one or more of these processes

CR.8.3.4 Assembly

The harness must be assembled to the vehicle using:

- The standard assembly processes in [CR.3 Assembly Labor](#)
- Fasteners in the Catalog, if applicable

CR.8.4 Printed Circuit Boards Manufacturing

CR.8.4.1 Board

a. Perforated Circuit Board

Single layer, bare circuit board or breadboard generally restricted to thru-hole items, low-cost prototype components. Need to include manual wiring.

b. Circuit Board Assembly (2 Layer)

Bare Printed Circuit Board with maximum 2 signal layers

c. Circuit Board Assembly (Multilayer)

Bare Printed Circuit Board with maximum 3 signal layers.

Power and ground planes = signal layers

CR.8.4.2 Components

a. Complex Integrated Circuit

Any instance of FPGAs/MCUs/ASICs/standalone ADCs/DACs/DSPs/etc. on student-designed circuit card assemblies.

b. Simple Components

Passive components, or any component not covered by Complex Integrated Circuit. Includes low-cost components such as surface mount resistors, capacitors, etc.

Number of components must be specified.

c. Development Boards

Commercial off the shelf components that are modules designed for evaluation of microcontrollers, hobby applications, and low-cost computing systems.

- Hobby – low-cost boards such as Arduino or evaluation boards with custom firmware
- OS – Boards intended to function as computers and run operating systems or complex software such as Raspberry Pi

CR.8.4.3 Assembly Labor

a. Solder Paste Apply

Solder application per side with solder paste only.

Requires PCB stencil Tooling, per side

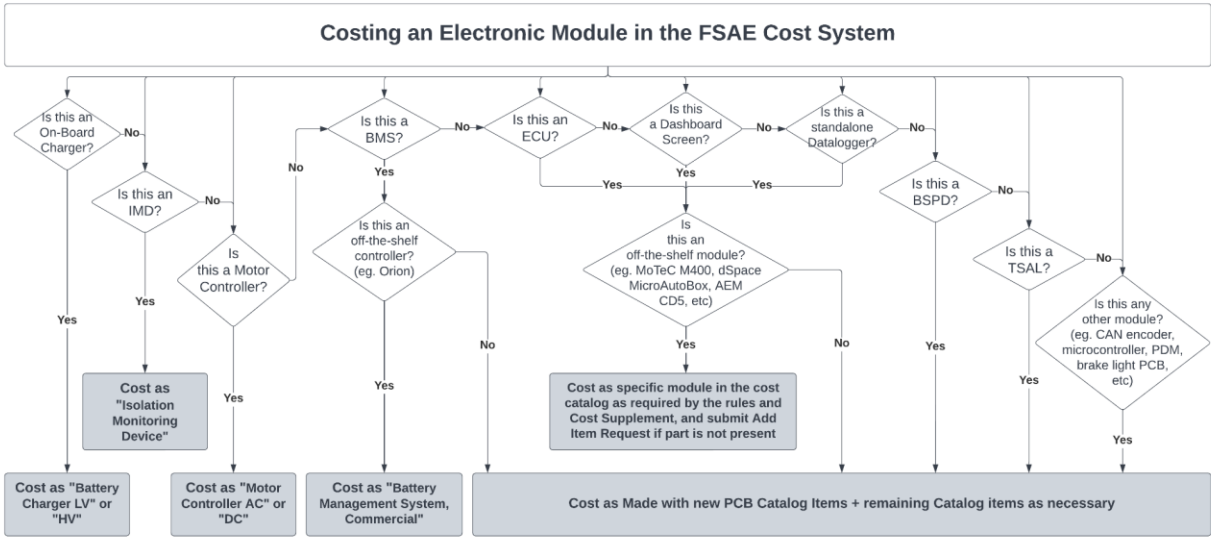
- b. Pick and Place
Components placed using a Pick and Place machine per component.
Every Pick and Place operation requires at least a 'Machine Setup, Install and Remove' operation.
For a Circuit Card with two sides, the labor step of 'Machine Setup, Change' is required.
- c. Hand Soldering
Components placed by hand. Cost is per component.
- d. Reflow Oven
Solder reflow process per side for solder paste applications only.
- e. Conformal Coating
Conformal Coating process is per board

CR.8.5 Electronics Module – Made or Bought

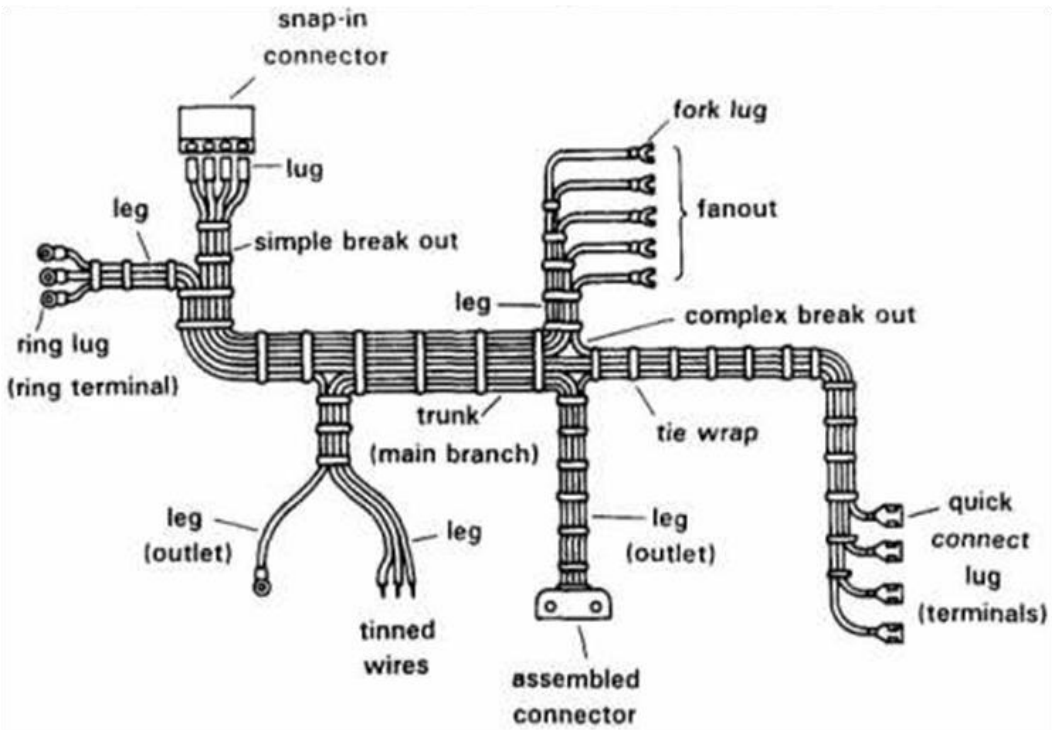
Refer to **CR.2 Make versus Buy** for detail of Made or Bought components

- CR.8.5.1 Non-specific and student built control module enclosures must be Cost as Made.
- CR.8.5.2 If covers or other parts are removed from Cost as Bought modules, labor processes must be included in the Report.
- CR.8.5.3 Reports costing Commercial Modules as Made will be penalized.
Commercial Modules include but are not limited to BMS, Motor Controllers, off the shelf ECUs/Dashboards/Dataloggers
- CR.8.5.4 The following examples provide additional guidance
 - a. Example 1 - A Commercial BMS is used in the vehicle and comes with an aluminum enclosure.
Select "Battery Management System, Commercial" from the Online Catalog.
If the enclosure is used in the vehicle, the enclosure must be Cost as Made.
If the BMS is removed from the enclosure and placed in the vehicle, labor processes to remove the circuit board and auxiliary components must be included, but the enclosure material does not need to be included.
 - b. Example 2 - A Commercial ECU which is specifically listed in the Materials Catalog is used in the vehicle without modification
Select the specific Commercial ECU from the Online Catalog
 - c. Example 3 - A motor controller is used with an aluminum enclosure.
Select "Motor Controller AC" or "DC" from the Online Catalog.
The enclosure must be Cost as Made, unless the enclosure is directly listed in the Online Catalog.
 - d. Example 4 - A student designed PCB has a purchased plastic enclosure.
The enclosure and the PCB are Cost as Made.
 - e. Example 5 - A off the shelf CAN transceiver board is used in the vehicle.
The transceiver PCB and enclosure are be Cost as Made.

CR.8.5.5 Refer to the following Decision Flowchart for guidance on how to cost an Electronic Module:



CR.8.6 Wiring Harness Terms



From “Product Design for Manufacture & Assembly” by Geoffrey Boothroyd, 1994

CL - COST REPORT SYSTEMS AND ASSEMBLIES

CL.1 SYSTEMS

The Cost Report must follow the organized list of Systems in the following sequence:

1	Brake System	BR
2	Drivetrain	DT
3	Frame & Body	FR
4	Electrical	EL
5	Miscellaneous, Finish and Assembly	MS
6	Steering System	ST
7	Suspension System	SU
8	Wheels, Wheel Bearings and Tires	WT
Fasteners (regardless of where used)		FS

Assignment of Assemblies to each System is provided later in this section.

CL.2 ASSEMBLY AND PART NUMBERING

Each Assembly and Part in the BOM must have a Part Number using the following convention:

- a. **System Designation** – The two letter code for the system under which the part is associated, as shown in the table above
- b. **Base Number** (for each Part) – Five digit numbers assigned at Team discretion (example “00001”)
- c. **Base Number** (for each Assembly) – A four digit number with preceding character of “A” (example “A0001”)
- d. **Suffix** – Two character code showing part change history. These are provided for team use only so if desired all can be “AA”

CL.3 FASTENERS

- a. All Fasteners are included in the BOM under the Assembly and Part where they are used
- b. Fasteners use the two letter abbreviation “FS” regardless of the system where they are used
- c. Fasteners are assigned a Part Number as shown above

CL.4 SYSTEM AND ASSEMBLY LIST – ALL VEHICLES

Brake System - BR

Brake Fluid
Brake Master Cylinder
Brake Lines
Brake Discs
Brake Pads
Balance Bar
Calipers
Proportioning Valve

Frame & Body - FR

Aerodynamic Devices (if used)
Body Attachments
Body Material
Body Processing
Clutch
Floor Pan
Frame / Frame Tubes
Mounts Integral to Frame
Pedals
Shifter
Shifter Cable / Linkage
Throttle Controls
Tube End Preps
Tubes Cuts / Bends

Miscellaneous, Finish and Assembly – MS

Driver's Harness
Firewall
Headrest / Restraints
Mirrors
Paint – Body
Paint – Frame
Seats
Impact Attenuator
Shields
Brake Light Housing

Steering System – ST

Steering Rack
Steering Shaft
Steering Wheel
Steering Wheel Quick Release
Rod Ends / Clevis
Tie Rods

Suspension System – SU

Bell Cranks
Front A-Arms or Equivalent
Front Uprights
Pushrods / Pullrods
Rear A-Arms or Equivalent
Rear Uprights
Rod Ends
Shocks / Dampers
Springs
Suspension Mechanism

Wheels, Wheel Bearings and Tires - WT

Front Hubs
Lug Nuts
Rear Hubs
Tires
Valve Stems
Wheel Bearings
Wheel Studs
Wheel Weights
Wheels

CL.5 SYSTEM AND ASSEMBLY LIST – INTERNAL COMBUSTION VEHICLES

Drivetrain – DT

Air Filter
 Axles
 Carburetor
 Chain / Belt
 Coolant
 Coolant Lines
 CV Joints / U Joints
 Differential
 Differential Bearings
 Differential Mounts
 Engine
 Engine Mounts
 Engine / Diff Oil
 Exhaust Manifold
 Fuel Filter
 Fuel Injectors
 Fuel Lines/Rails
 Fuel Pressure Regulator
 Fuel Pump
 Fuel Tank
 Fuel Vent / Check Valve
 Hose Clamps
 Intake Manifold
 Muffler
 Oil Cooler
 Overflow Bottles
 Radiator
 Radiator Fans
 Restrictor
 Shields
 Sprockets / Pulleys
 Throttle Body
 Turbocharger / Supercharger

Electrical – EL

Battery
 Brake Light
 Bulbs
 Dash Panel
 Displays
 ECM / Engine Electronics
 Fuses
 Gages (any)
 Indicator Lights
 Relays
 Solenoids
 Switches / Buttons / Controls
 Wire Harness / Connectors

CL.6 SYSTEM AND ASSEMBLY LIST – ELECTRIC VEHICLES

Drivetrain – DT

Accumulator Container
 Accumulator Isolation Relays (AIR)
 Accumulators / Batteries
 Axles
 Battery Management System (BMS/AMS)
 Cell Module
 Chain / Belt
 Converter (AC-DC / DC-DC)
 Coolant
 Coolant Lines
 CV Joints / U Joints
 Differential
 Differential Mounts
 ECU
 Hose Clamps
 HV Wiring
 Inertia Switch
 Isolation Monitoring (IMD)
 Motor Controller
 Motor Mounts
 Motors
 Overflow Bottles
 Radiator
 Radiator Fans
 Shields
 Sprockets / Pulleys
 Tractive System Active Light
 TSMP

Electrical – EL

Brake Light
 Bulbs
 Dash Panel
 Displays
 Fuses
 Gages (any)
 Indicator Lights
 Relays
 Solenoids
 Switches / Buttons / Controls
 Wire Harness / Connectors